



# BTECH TECH Creative Media Production

## Chessington Media Curriculum

### Stretch and Challenge

C1 Monitor and review the outcomes of the production process  
 C2 Production skills and techniques  
 C3 Combining and refining content  
 C4 Testing and exporting for distribution

B1 Planning materials  
 B2 Managing the production process



**Component 3 (exam):** Create a Media Product in Response to a Brief

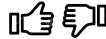
Reimagining: Pre production, production and post production processes



**Learning Aim A:** Develop media production skills and techniques



**Learning Aim C:** Review own progress and development of skills and practices



**Create a short film**



**Learning Aim B:** Apply media production skills and techniques



### Year 11

Pearson Edexcel

### Year 10

Pearson Edexcel

**Learning Aim B:** Explore how media products are created to provide meaning and engage audiences



Teen Scene Media Report 1



**Learning Aim A:** Investigate Media Products

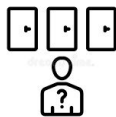


Teen Scene Media Report 2 (theory and analysis)



**Component 2:** Developing Digital Media Production Skills

**Component 1:** Exploring Media Products e.g. video games, magazines, film



Students make choices about options

Students come to option taster sessions in year 9

### Year 9

Aspects of Media are taught in KS3 as part of the English Curriculum (audience interpretation, purpose, genre, connotation)

### Year 8